PATENT APPLICATION FEE DETERMINATION RECORD

Effective January 1, 2003

Application	or	Docket	Number
--------------------	----	--------	--------

10	66	78	フフ
10	00	/ ()	

		CLAIMS AS	FILED - (Column		(Colur	nn 2)	SMALL EN	ITITY	OR	OTHER SMALL E	
то	TOTAL CLAIMS 2 4			RATE	FEE		RATE	FEE			
FO	FOR NUMBER FILED		NUMBER EXTRA		BASIC FEE	375.00	OR	BASIC FEE	750.00		
то	TOTAL CHARGEABLE CLAIMS 7 minus 20=		* (X\$ 9=	-36	OR	X\$18=			
IND	EPENDENT CL	AIMS	7 min	nus 3 =	* 9		X42=		OR	X84=	
MULTIPLE DEPENDENT CLAIM PRESENT					+140=		OR	+280=			
* If the difference in column 1 is less than zero, enter "0" in column 2				olumn 2	TOTAL	411	OR	TOTAL			
CLAIMS AS AMENDED - PART II (Column 1) (Column 2) (Column 3)					SMALL I	ENTITY	OR	OTHER SMALL			
AMENDMENT A		CLAIMS REMAINING AFTER AMENDMENT		HIGH NUM PREVIO PAID	IEST BER OUSLY	PRESENT EXTRA	RATE	ADDI- TIONAL FEE		RATE	ADDI- TIONAL FEE
NDM	Total	*	Minus	**		=	X\$ 9= X42=		OR	X\$18=	
AME	Independent	*	Minus	***		=			OR	X84=	
Ľ	FIRST PRESE	NTATION OF M	ULTIPLE DEF	PENDEN	T CLAIM		+140=		OR	+280=	
							TOTAL			TOTAL	
		(Column 1)		(Colu	mn 2)	(Column 3)	ADDIT. FEE		JO.,	ADDIT. FEE	
AMENDMENT B		CLAIMS REMAINING AFTER AMENDMENT		HIGH NUM PREVI	HEST IBER OUSLY FOR	PRESENT EXTRA	RATE	ADDI- TIONAL FEE		RATE	ADDI- TIONAL FEE
	Total	*	Minus	**		=	X\$ 9=		OR	X\$18=	
AME	Independent	*	Minus	***		=	X42=	-	OR	X84=	
	FIRST PRESE	NTATION OF M	ULTIPLE DEI	PENDEN	CLAIM		+140=		OR	+280=	
							TOTAL			TOTAL	
		(Column 1)		(Colu	mn 2)	(Column 3)	ADDIT. FEE			ADDIT. FEE	
AMENDMENT C		CLAIMS REMAINING AFTER AMENDMENT		HIGH NUM PREVI	HEST MBER OUSLY FOR	PRESENT EXTRA	RATE	ADDI- TIONAL FEE		RATE	ADDI- TIONAL FEE
N N N	Total	*	Minus	**		=	X\$ 9=		OR	X\$18=	
AME	Independent	*	Minus	***		=	X42=		OR	X84=	
╠	FIRST PRESE	ENTATION OF M	ULTIPLE DE	PENDEN	T CLAIM		+140=		l	+280=	
* If the entry in column 1 is less than the entry in column 2, write "0" in column 3.											
	** If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20." ADDIT. FEE ADDIT. FE										